Java Desktop Application 1

1 Introduction

2 Creating a Basic Swing Application

The "Hello World" application

Using Eclipse

The JFrame class

3 Adding Components: Layouts, Buttons and Text Areas

BorderLayout and introducing layout managers

JButton

JTextArea

Customising JFrame with your own derived class

4 Responding to Button Clicks

ActionListener: adding listeners to buttons

Anonymous classes as listeners

Adding text to text areas

5 Custom Components

JPanel

Custom Components

Scroll bars with JScrollPane

6 Simple Toolbars

Creating simple toolbars

FlowLayout for laying out components horizontally

7 Communication Between Components

Creating listeners for custom components

Beginning MVC

Disadvantages of making your components tightly coupled

8 Listeners and Events: Using Interfaces to Cleanly Separate Components

Custom event listeners

Using interfaces to eliminate tight coupling

9 Setting Component Sizes.

Preferred Size

The Dimension class

setPreferredSize() vs. setSize()

How layout managers handle component sizing

10 Setting Borders

The BorderFactory and Border classes

Titled borders

Empty borders

Etched borders

Compound borders

11 Text Fields and Labels

JTextField

JLabel

12 Laying Out Controls with GridBagLayout

The GridBagLayout and GridBagConstraints classes

Creating forms

The Insets class

13 Custom Events and Form Submission

The EventObject class

Getting the text from text fields

Implementing your own event handlers

14 List Boxes

The JList class

The DefaultListModel class

15 Working With List Box Data

Working with list box model data

16 Combo Boxes

How to use combo boxes

The JComboBox class

The DefaultComboBoxModel class

Making combo boxes editable

A few small tips and tricks with GridBagLayout

17 Checkboxes

The JCheckBox class

Enabling and disabling form fields

18 Radio Buttons

The JRadioButton class

The ButtonGroup class

Action commands

19 Menus

Creating menus

The JMenuBar, JMenu and JMenuItem classes

20 Using Checkboxes in Menus

The JCheckBoxMenuItem class

Adding ActionListeners to menu items

Some notes on using anonymous classes

Showing and hiding panels

21 Mnemonics and Accelerators

What are mnemonics and accelerators?

Adding mnemonics to menus, buttons and form fields

Setting accelerators for menu items

The KeyEvent and ActionEvent classes

22 Message Boxes

The JOptionPane class

Confirm and Message option dialogs

The setMinimumSize() method

23 Open/Save File Dialogs

Using File Choosers

The JFileChooser class

24 Filtering File Choosers

Filtering JFileChooser

The FileFilter class

How to get the file extension from the file name

25 Creating Tables

The JTable class

Implementing table models and AbstractTableModel

How to update your table when the model changes

Adding column headers to your tables

26 Serialization: Saving Objects to Files

Saving and Loading objects to and from files

The Serializable interface

ObjectOutputStream and ObjectInputStream

Type erasure in Java

Converting arrays to and from Lists

27 Popup Menus

The JPopupMenu class

Intercepting mouse clicks

Introduction to mouse listeners and mouse events

The MouseAdapter class

A note on those pesky serialization id warnings in Eclipse

28 Selecting Rows in Tables

Selecting rows in tables

Finding the row at a particular point

Querying tables to find out which rows are selected

29 Deleting Rows in Tables

Deleting table rows

Creating unmodifiable lists

When to use LinkedLists rather than ArrayLists

Another listener-event example